## **Experiences Planner**

Visit the booths in the STEM experiential hall to play games and do STEM activities. Answer the questions on this experiences planner to describe your favorite moments and science takeaways.



Quickly click through the booths included in the STEM experiential hall. List at least five booths you'd like to explore further:

- 1.
- 2.
- 3.
- 4.
- 5.

Once you've finished exploring the activities from at least five booths, answer the following questions:

What is the weirdest thing you learned?	What is something that surprised you?	What is the most interesting thing you learned or observed about an animal while exploring the hall?	What science topics or STEM organizations do you want to learn more about?
What questions do you have?	Did your exploration inspire any ideas for a new research project? If so, what are your project ideas?	Did anything you explored relate to what you are learning in your science class? Explain.	How could you use one or more of these resources in the future?